//  
// Source code recreated from a .class file by IntelliJ IDEA  
// (powered by FernFlower decompiler)  
//  
  
package Key;  
  
public class KeyObj {  
 public final short UNIKEY\_FIND = 1;  
 public final short UNIKEY\_FIND\_NEXT = 2;  
 public final short UNIKEY\_LOGON = 3;  
 public final short UNIKEY\_LOGOFF = 4;  
 public final short UNIKEY\_READ\_MEMORY = 5;  
 public final short UNIKEY\_WRITE\_MEMORY = 6;  
 public final short UNIKEY\_RANDOM = 7;  
 public final short UNIKEY\_SEED = 8;  
 public final short UNIKEY\_WRITE\_SOFTID = 9;  
 public final short UNIKEY\_READ\_SOFTID = 10;  
 public final short UNIKEY\_SET\_MODULE = 11;  
 public final short UNIKEY\_CHECK\_MODULE = 12;  
 public final short UNIKEY\_WRITE\_ARITHMETIC = 13;  
 public final short UNIKEY\_CALCULATE1 = 14;  
 public final short UNIKEY\_CALCULATE2 = 15;  
 public final short UNIKEY\_CALCULATE3 = 16;  
 public final short UNIKEY\_MODULE\_DECRASE = 17;  
 public final short UNIKEY\_SET\_NEW\_PASSWORD = 18;  
 public final short UNIKEY\_GENERATE\_KEY = 19;  
 public final short UNIKEY\_ENCRYPT = 20;  
 public final short UNIKEY\_DECRYPT = 21;  
 public final short UNIKEY\_MD5 = 22;  
 public final short UNIKEY\_READ\_UPDATETAG = 23;  
 public final short UNIKEY\_WRITE\_UPDATETAG = 24;  
 public final short UNIKEY\_GET\_MODULE = 25;  
 public final short UNIKEY\_GET\_TIME = 26;  
 public final short UNIKEY\_SET\_TIME = 27;  
 public final short UNIKEY\_SET\_TIME\_NOW = 28;  
 public final short UNIKEY\_ERASE\_TIME\_MODULE = 29;  
 public final short UNIKEY\_SET\_TIME\_MODULE\_START\_TIME = 30;  
 public final short UNIKEY\_SET\_TIME\_MODULE\_START\_TIME\_NOW = 31;  
 public final short UNIKEY\_SET\_TIME\_MODULE\_START\_TIME\_NOW\_PC = 32;  
 public final short UNIKEY\_SET\_TIME\_MODULE\_END\_TIME = 33;  
 public final short UNIKEY\_SET\_TIME\_MODULE\_DURATION = 34;  
 public final short UNIKEY\_CHECK\_TIME\_MODULE = 35;  
 public final short UNIKEY\_CHECK\_TIME\_MODULE\_NOW = 36;  
 public final short UNIKEY\_CHECK\_TIME\_MODULE\_NOW\_PC = 37;  
 public final short UNIKEY\_GET\_MODULE\_START\_TIME = 38;  
 public final short UNIKEY\_GET\_MODULE\_END\_TIME = 39;  
 public final int OE\_ERROR\_UNIEKY\_NO\_UNIKEY = 3;  
 public final int OE\_ERROR\_UNIEKY\_FOUND\_INVALID\_PASSWORD = 4;  
 public final int OE\_ERROR\_UNIEKY\_INVALID\_PASSWORD\_OR\_ID = 5;  
 public final int OE\_ERROR\_UNIEKY\_SET\_SOFTID = 6;  
 public final int OE\_ERROR\_INVALID\_ADDR\_OR\_SIZE = 7;  
 public final int OE\_ERROR\_UNIEKY\_UNKNOWN\_COMMAND = 8;  
 public final int OE\_ERROR\_UNIEKY\_NOTBELEVEL3 = 9;  
 public final int OE\_ERROR\_UNIEKY\_READ\_MEMORY = 10;  
 public final int OE\_ERROR\_UNIEKY\_WRITE\_MEMORY = 11;  
 public final int OE\_ERROR\_UNIEKY\_RANDOM = 12;  
 public final int OE\_ERROR\_UNIEKY\_SEED = 13;  
 public final int OE\_ERROR\_UNIEKY\_CALCULATE = 14;  
 public final int OE\_ERROR\_UNIEKY\_NO\_OPEN = 15;  
 public final int OE\_ERROR\_UNIEKY\_OPEN\_OVERFLOW = 16;  
 public final int OE\_ERROR\_UNIEKY\_NOMORE = 17;  
 public final int OE\_ERROR\_UNIEKY\_NEED\_FIND = 18;  
 public final int OE\_ERROR\_UNIEKY\_MODULE = 19;  
 public final int OE\_ERROR\_UNIEKY\_AR\_BAD\_COMMAND = 20;  
 public final int OE\_ERROR\_UNIEKY\_AR\_UNKNOWN\_OPCODE = 21;  
 public final int OE\_ERROR\_UNIEKY\_AR\_WRON\_GBEGIN = 22;  
 public final int OE\_ERROR\_UNIEKY\_AR\_WRONG\_END = 23;  
 public final int OE\_ERROR\_UNIEKY\_AR\_VALUE\_OVERFLOW = 24;  
 public final int OE\_ERROR\_UNIEKY\_TOO\_MUCH\_THREAD = 25;  
 public final int OE\_ERROR\_UNIEKY\_INVALID\_KEY = 26;  
 public final int OE\_ERROR\_UNIEKY\_VERIFY\_ADV\_PASSWORD = 27;  
 public final int OE\_ERROR\_UNIEKY\_INVALID\_KEY\_STORE = 28;  
 public final int OE\_EEROR\_UNIEKY\_GENERATE\_NEW\_PASSWORD = 29;  
 public final int OE\_ERROR\_UNIEKY\_READ\_UPDATETAG = 30;  
 public final int OE\_ERROR\_UNIEKY\_WRITE\_UPDATETAG = 31;  
 public final int OE\_ERROR\_UNIEKY\_ENCRYPT\_FAILED = 32;  
 public final int OE\_ERROR\_UNIEKY\_DECRYPT\_FAILED = 33;  
 public final int OE\_ERROR\_UNIEKY\_READ\_TIME = 34;  
 public final int OE\_ERROR\_UNIEKY\_WRITE\_TIME = 35;  
 public final int OE\_ERROR\_UNIEKY\_WRITE\_TIME\_MODULE = 36;  
 public final int OE\_ERROR\_UNIEKY\_COMOPARE\_TIME\_MODULE = 37;  
 public final int OE\_ERROR\_UNIEKY\_TIME\_MODULE\_NOT\_NULL = 38;  
 public final int OE\_ERROR\_UNIEKY\_TIME\_MODULE\_OVERDUR = 39;  
 public final int OE\_ERROR\_UNIEKY\_UNIKEY\_ALREADY\_LOCKED = 41;  
 public final int ERROR\_RECEIVE\_NULL = 256;  
 public final int ERROR\_UNKNOWN\_SYSTEM = 258;  
 public final int ERROR\_UNKNOWN\_ERROR = 65535;  
 public final int NET\_UNIEKY\_ERROR\_BASE = 100;  
 public final int NET\_UNIKEY\_MEMORY\_ERROR = 101;  
 public final int NET\_UNIKEY\_SEND\_ERROR = 102;  
 public final int NET\_UNIEY\_RECEIVE\_ERROR = 103;  
 public final int NET\_UNIKEY\_MESSAGE\_WRONG = 104;  
 public final int NET\_UNIKEY\_SETUP\_SOCKET\_ERROR = 105;  
 public final int NET\_UNIKEY\_CLIENT\_EXSIT = 106;  
 public final int NET\_UNIKEY\_TOO\_MANY\_CLIENT = 107;  
 public final int NET\_UNIKEY\_IN\_BLACKLIST = 108;  
 public final int NET\_UNIKEY\_OUT\_WHITELIST = 109;  
 public final int NET\_UNIKEY\_MESSAGE\_CHANGE = 110;  
 public final int NET\_UNIKEY\_AREADY\_START = 111;  
 public final int NET\_UNIKEY\_SOCKET\_INIT\_FAILED = 112;  
 public final int NET\_UNIKEY\_SOCKET\_BIND\_FAILED = 113;  
 public final int NET\_UNIKEY\_SOCKET\_LISTEN\_FAILED = 114;  
 public final int NET\_UNIKEY\_START\_UDP\_SERVER\_FAILED = 115;  
 public final int NET\_UNIKEY\_TOO\_LONG\_MESSAGE = 116;  
 public final int NET\_UNIKEY\_NOT\_WORKING = 117;  
 public final int NET\_UNIKEY\_DISCARD\_BY\_SERVER = 118;  
 public final int SUCCESS = 0;  
 public final int ERROR\_UNIEKY\_NO\_UNIKEY = 200;  
 public final int ERROR\_UNIEKY\_FOUND\_INVALID\_PASSWORD = 201;  
 public final int ERROR\_UNIEKY\_INVALID\_PASSWORD\_OR\_ID = 202;  
 public final int ERROR\_UNIEKY\_SET\_SOFTID = 203;  
 public final int ERROR\_INVALID\_ADDR\_OR\_SIZE = 204;  
 public final int ERROR\_UNIEKY\_UNKNOWN\_COMMAND = 205;  
 public final int ERROR\_UNIEKY\_NOTBELEVEL3 = 206;  
 public final int ERROR\_UNIEKY\_READ\_MEMORY = 207;  
 public final int ERROR\_UNIEKY\_WRITE\_MEMORY = 208;  
 public final int ERROR\_UNIEKY\_RANDOM = 209;  
 public final int ERROR\_UNIEKY\_SEED = 210;  
 public final int ERROR\_UNIEKY\_CALCULATE = 211;  
 public final int ERROR\_UNIEKY\_NO\_OPEN = 212;  
 public final int ERROR\_UNIEKY\_OPEN\_OVERFLOW = 213;  
 public final int ERROR\_UNIEKY\_NOMORE = 214;  
 public final int ERROR\_UNIEKY\_NEED\_FIND = 215;  
 public final int ERROR\_UNIEKY\_MODULE = 216;  
 public final int ERROR\_UNIEKY\_AR\_BAD\_COMMAND = 217;  
 public final int ERROR\_UNIEKY\_AR\_UNKNOWN\_OPCODE = 218;  
 public final int ERROR\_UNIEKY\_AR\_WRON\_GBEGIN = 219;  
 public final int ERROR\_UNIEKY\_AR\_WRONG\_END = 220;  
 public final int ERROR\_UNIEKY\_AR\_VALUE\_OVERFLOW = 221;  
 public final int ERROR\_UNIEKY\_TOO\_MUCH\_THREAD = 280;  
 public final int ERROR\_UNIEKY\_INVALID\_KEY = 222;  
 public final int ERROR\_UNIEKY\_VERIFY\_ADV\_PASSWORD = 223;  
 public final int ERROR\_UNIEKY\_INVALID\_KEY\_STORE = 224;  
 public final int EEROR\_UNIEKY\_GENERATE\_NEW\_PASSWORD = 225;  
 public final int ERROR\_UNIEKY\_READ\_UPDATETAG = 226;  
 public final int ERROR\_UNIEKY\_WRITE\_UPDATETAG = 227;  
 public final int ERROR\_UNIEKY\_ENCRYPT\_FAILED = 228;  
 public final int ERROR\_UNIEKY\_DECRYPT\_FAILED = 229;  
 public final int ERROR\_UNIEKY\_READ\_TIME = 230;  
 public final int ERROR\_UNIEKY\_WRITE\_TIME = 231;  
 public final int ERROR\_UNIEKY\_WRITE\_TIME\_MODULE = 232;  
 public final int ERROR\_UNIEKY\_COMOPARE\_TIME\_MODULE = 233;  
 public final int ERROR\_UNIEKY\_TIME\_MODULE\_NOT\_NULL = 234;  
 public final int ERROR\_UNIEKY\_TIME\_MODULE\_OVERDUR = 235;  
 public final int ERROR\_UNIEKY\_UNIKEY\_ALREADY\_LOCKED = 236;  
  
 public static void main(String[] var0) {  
 }  
  
 public KeyObj() {  
 System.loadLibrary("KeyJava");  
 }  
  
 public native int UniKey(short var1, short[] var2, int[] var3, int[] var4, short[] var5, short[] var6, short[] var7, short[] var8, byte[] var9);  
  
 public int \_\_UniKey(short var1, short[] var2, int[] var3, int[] var4, short[] var5, short[] var6, short[] var7, short[] var8, byte[] var9) {  
 if ((var1 = this.UniKey((short)var1, var2, var3, var4, var5, var6, var7, var8, var9)) == 3) {  
 return 200;  
 } else if (var1 == 5) {  
 return 202;  
 } else if (var1 == 6) {  
 return 203;  
 } else if (var1 == 7) {  
 return 204;  
 } else if (var1 == 8) {  
 return 205;  
 } else if (var1 == 9) {  
 return 206;  
 } else if (var1 == 10) {  
 return 207;  
 } else if (var1 == 11) {  
 return 208;  
 } else if (var1 == 12) {  
 return 209;  
 } else if (var1 == 13) {  
 return 210;  
 } else if (var1 == 14) {  
 return 211;  
 } else if (var1 == 15) {  
 return 212;  
 } else if (var1 == 16) {  
 return 213;  
 } else if (var1 == 17) {  
 return 214;  
 } else if (var1 == 18) {  
 return 215;  
 } else if (var1 == 19) {  
 return 216;  
 } else if (var1 == 20) {  
 return 217;  
 } else if (var1 == 21) {  
 return 218;  
 } else if (var1 == 22) {  
 return 219;  
 } else if (var1 == 23) {  
 return 220;  
 } else if (var1 == 24) {  
 return 221;  
 } else if (var1 == 25) {  
 return 280;  
 } else if (var1 == 26) {  
 return 222;  
 } else if (var1 == 27) {  
 return 223;  
 } else if (var1 == 28) {  
 return 224;  
 } else if (var1 == 29) {  
 return 225;  
 } else if (var1 == 30) {  
 return 226;  
 } else if (var1 == 31) {  
 return 227;  
 } else if (var1 == 32) {  
 return 228;  
 } else if (var1 == 33) {  
 return 229;  
 } else if (var1 == 34) {  
 return 230;  
 } else if (var1 == 35) {  
 return 231;  
 } else if (var1 == 36) {  
 return 232;  
 } else if (var1 == 37) {  
 return 233;  
 } else if (var1 == 38) {  
 return 234;  
 } else if (var1 == 39) {  
 return 235;  
 } else {  
 return var1 == 41 ? 236 : var1;  
 }  
 }  
  
 public int UniKey\_Find(short[] var1, int[] var2, int[] var3) {  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)1, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Find\_Next(short[] var1, int[] var2, int[] var3) {  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)2, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_User\_Logon(short[] var1, short[] var2, short[] var3) {  
 int[] var4 = new int[]{0};  
 int[] var5 = new int[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)3, var1, var4, var5, var2, var3, var6, var7, var8);  
 }  
  
 public int UniKey\_Vender\_Logon(short[] var1, short[] var2, short[] var3, short[] var4, short[] var5) {  
 int[] var6 = new int[]{0};  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)3, var1, var6, var7, var2, var3, var4, var5, var8);  
 }  
  
 public int UniKey\_Logoff(short[] var1) {  
 int[] var2 = new int[]{0};  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)4, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Read\_Memory(short[] var1, short[] var2, short[] var3, byte[] var4) {  
 int[] var5 = new int[]{0};  
 int[] var6 = new int[]{0};  
 short[] var7 = new short[]{0};  
 short[] var8 = new short[]{0};  
 return this.\_\_UniKey((short)5, var1, var5, var6, var2, var3, var7, var8, var4);  
 }  
  
 public int UniKey\_Write\_Memory(short[] var1, short[] var2, short[] var3, byte[] var4) {  
 int[] var5 = new int[]{0};  
 int[] var6 = new int[]{0};  
 short[] var7 = new short[]{0};  
 short[] var8 = new short[]{0};  
 return this.\_\_UniKey((short)6, var1, var5, var6, var2, var3, var7, var8, var4);  
 }  
  
 public int UniKey\_Random(short[] var1, short[] var2, short[] var3, short[] var4, short[] var5) {  
 int[] var6 = new int[]{0};  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)7, var1, var6, var7, var2, var3, var4, var5, var8);  
 }  
  
 public int UniKey\_Seed(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)8, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Write\_SoftID(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)9, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Read\_SoftID(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)10, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Write\_UpDataTag(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)24, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Read\_UpDataTag(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)23, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Set\_Module(short[] var1, short[] var2, short[] var3, short[] var4) {  
 int[] var5 = new int[]{0};  
 int[] var6 = new int[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)11, var1, var5, var6, var2, var3, var4, var7, var8);  
 }  
  
 public int UniKey\_Get\_Module(short[] var1, short[] var2, short[] var3) {  
 int[] var4 = new int[]{0};  
 int[] var5 = new int[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)25, var1, var4, var5, var2, var6, var3, var7, var8);  
 }  
  
 public int UniKey\_Check\_Module(short[] var1, short[] var2, short[] var3, short[] var4) {  
 int[] var5 = new int[]{0};  
 int[] var6 = new int[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)12, var1, var5, var6, var2, var3, var4, var7, var8);  
 }  
  
 public int UniKey\_Module\_Decrase(short[] var1, short[] var2) {  
 int[] var3 = new int[]{0};  
 int[] var4 = new int[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)17, var1, var3, var4, var2, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Generate\_New\_Password(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)18, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Generate\_Key(short[] var1, short[] var2) {  
 int[] var3 = new int[]{0};  
 int[] var4 = new int[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)19, var1, var3, var4, var2, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Encrypt(short[] var1, int[] var2, int[] var3, byte[] var4) {  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 short[] var8 = new short[]{0};  
 return this.\_\_UniKey((short)20, var1, var2, var3, var5, var6, var7, var8, var4);  
 }  
  
 public int UniKey\_Decrypt(short[] var1, int[] var2, int[] var3, byte[] var4) {  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 short[] var8 = new short[]{0};  
 return this.\_\_UniKey((short)21, var1, var2, var3, var5, var6, var7, var8, var4);  
 }  
  
 public int UniKey\_MD5(short[] var1, int[] var2, byte[] var3) {  
 int[] var4 = new int[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 short[] var8 = new short[]{0};  
 return this.\_\_UniKey((short)22, var1, var2, var4, var5, var6, var7, var8, var3);  
 }  
  
 public int UniKey\_Set\_Time(short[] var1, int[] var2, int[] var3, short[] var4, short[] var5, short[] var6, short[] var7) {  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)27, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Now(short[] var1) {  
 int[] var2 = new int[]{0};  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)28, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Get\_Time(short[] var1, int[] var2, int[] var3, short[] var4, short[] var5, short[] var6, short[] var7) {  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)26, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Erase\_Time\_Module(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)29, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Module\_Start\_Time(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)30, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Module\_Start\_Time\_Now(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)31, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Module\_Start\_Time\_Now\_PC(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)32, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Module\_End\_Time(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)33, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Set\_Time\_Module\_Duration(short[] var1, int[] var2, int[] var3, short[] var4) {  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)34, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Check\_Time\_Module(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)35, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Check\_Time\_Module\_Now(short[] var1, int[] var2, int[] var3, short[] var4) {  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)36, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Check\_Time\_Module\_Now\_PC(short[] var1, int[] var2, int[] var3, short[] var4) {  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)37, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
  
 public int UniKey\_Get\_Module\_Start\_Time(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)38, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Get\_Module\_End\_Time(short[] var1, int[] var2, short[] var3, short[] var4, short[] var5, short[] var6) {  
 int[] var7 = new int[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)39, var1, var2, var7, var3, var4, var5, var6, var8);  
 }  
  
 public int UniKey\_Get\_Version(short[] var1, int[] var2) {  
 var2[0] = 512;  
 return 0;  
 }  
  
 public int UniKey\_Get\_Dongle\_Location\_(short[] var1, int[] var2) {  
 int[] var3 = new int[]{0};  
 short[] var4 = new short[]{0};  
 short[] var5 = new short[]{0};  
 short[] var6 = new short[]{0};  
 short[] var7 = new short[]{0};  
 byte[] var8 = new byte[16];  
 return this.\_\_UniKey((short)-1, var1, var2, var3, var4, var5, var6, var7, var8);  
 }  
}